

GENERAL RULES AND REGULATIONS

Use of the Club field and equipment is limited to members in good standing (Article IV, Section 8) and their guests

Transmitters are not to be turned on inside a five (5) mile radius of the flying field.

No transmitter shall be turned on until the proper frequency control device has been secured. The club reserves the right to continually upgrade the frequency control identifiers to the benefit and safety of all members. The current method of frequency control identification will be published in the club newsletter and announced at a regular Club meeting. No member shall be excused from exercising good judgment, common sense and courtesy. (See Appendix for more information)

No member is allowed to fly his/her aircraft at the Club field until approved to do so by passing a student flight test. (See Appendix)

Aircraft flown at the Club field must be quipped with a suitable noise suppressor.

Nose cones are recommended for propeller driven aircraft

Aircraft shall only be flown in designated areas.

Workstations and tables should not be used for fueling aircraft. The starting stands *are* authorized for filling aircraft and starting engines prior to flight.

Aircraft engines should not be started on workstations or tables.

Academy of Model Aeronautics (AMA) safety codes must be adhered to.

Pilots must announce their intention to go out on the runway.

Aircraft returning to the field on final approach DEAD STICK have priority to use the field. All other aircraft must yield to DEAD STICK situations.

Pilots must display frequency band banners and channel numbers on their transmitters. (See Appendix)

Use of ALCOHOL or other INTOXICANTS is strictly prohibited prior to and during flying or using Club equipment.

The use of PROFANITY must be curtailed at all times.

Firearms are prohibited on club property.

FLIGHT LINE PROCEDURES

- (1) Remove transmitter from vehicle and place at impound area.
- (2) Remove aircraft and flight box from vehicle.
- (3) Secure the appropriate channel identification flag, assemble aircraft, check moving parts and flying surfaces for airworthiness and proper operation.
- (4) Remove all objects and rags before starting engine.

- (5) Slowly taxi to flight line and let other pilots know which way you will take off. (Note: pilots should agree upon the active runway before flight begins. Generally, this will be dictated by prevailing winds, but in the case of calm winds or no wind, the active should be agreed upon. Pilots should use the agreed upon runway and pattern.)
- (6) If sharing the frequency with others, please limit your use to fifteen minutes at a time. Please allow others access to the frequency.
- (7) After landing, be sure NOT to taxi past the orange markers indicating engine shut down. Carry or tow your aircraft into the pit area.
- (8) Return transmitter to impound area and return frequency flag marker

Engine runs and break-in. If you need to run an engine for more than a few minutes, please use the area on the backside of the trailer. This will keep the flight line noise to 33 a minimum. Please respect those pilots in the air. It is extremely annoying to have another engine running in the area when your aircraft is airborne.

Starting stands. If you are using one of the starting stands, please remove your equipment and allow another member to use the stand after your flight is over. Be considerate and don't "camp-out" on one of the stands.

FLIGHT INSTRUCTOR'S QUALIFICATION

The following items must be completed before members may be qualified as Instructors:

- Take off and turn right and enter a right hand pattern
- Land from the right hand pattern
- Take off and turn left and enter a left hand pattern
- Land from the left hand pattern
- Complete a level horizontal Figure 8 starting from the right
- Complete a level horizontal Figure 8 from the left
- Complete a Loop entering from the right
- Complete a Loop entering from the left
- Perform inverted flight from right to left
- Perform inverted flight from left to right
- NOTE: the inverted portion must be straight and level for a minimum of five seconds.
- Complete one axial (aileron) roll to the right
- Complete one axial aileron) roll to the left
- NOTE: Beginning with the 2016 season, all instructors must qualify

STUDENT PILOT'S QUALIFICATION

The following items must be completed to qualify as "pilot"

- Take off and turn right to enter a right hand pattern
- Land from a right hand pattern
- Take off and turn left to enter a left hand pattern
- Land from a left hand pattern
- Complete a level horizontal Figure 8 from the left and the right
- Fly to a reasonable altitude, reduce throttle to idle and fly a simulated "dead stick" pattern and land "dead stick". This must be accomplished both from the right and the left.